

- I-Lan Prison, Agency of Corrections, Ministry of Justice

Rehabilitation and Education Section- August 2022

Date	Work Contents
August 8 th	The Inmates' Three-dimensional Card Design Competition for Face-to-face Meeting in August of 2022
Start from August 15 th	The Art Gallery of “ The Inmates' Three-dimensional Card Design Competition for Face-to-face Meeting in August of 2022”

I-Lan Prison, Agency of Corrections, Ministry of Justice. Activity in Rehabilitation and Education Section

Activity	The Inmates' Three-dimensional Card Design Competition for Face-to-face Meeting in August of 2022
Date	August 8 th
Content	<p>“The Inmates' Three-dimensional Card Design Competition for Face-to-face Meeting in August of 2022” was held by Yilan Prison. The subject was the reunion of family. The inmates designed lovely icons and slogans on cardboard to offer their families to take pictures with. Face-to-face meeting and family supporting day were a rare opportunity to get reunion for inmates and their families. Taking pictures with these lovely cardboards enriches the memories of family reunion.</p>



The scene of grading



The first place



The second place



The third place

I-Lan Prison, Agency of Corrections, Ministry of Justice. Activity in Rehabilitation and Education Section

Activity	The Art Gallery of “ The Inmates’ Three-dimensional Card Design Competition for Face-to-face Meeting in August of 2022”
Date	Start from August 15 th
Content	The Art Gallery of “The Inmates’ Three-dimensional Card Design Competition for Face-to-face Meeting in August of 2022” is held by Yilan Prison since August 15 th . There are 19 exhibits in the gallery. Due to the pandemic, the face-to-face meeting was temporary suspended. The works in exhibition fully express the yearning toward their families. Another three works were exhibit in meeting room, let inmates’ families take pictures with, in order to enrich the interactions and the conversations.



A sight from the scene



A sight from the scene



A sight from the scene



A sight from the scene